

# AQHA

## AQHA RANCH TRAIL

Date:	04/11/2026	*
Show:	SPHA WarmUp	
Class:	JPRT - Ranch Trail der White Horse Ranch	
Judge:	Rick Lemay	

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION		Gate	Set	L1P	Ext	L Log	Drag	Prof	Box	Ground							
MANEUVER		1	2	3	4	5	6	7	8	9							
1	42			3		3		11									
		MANEUVER SCORE	+1	-1/2	-1	+1/2	-1/2	0	0	+1	+1/2	+1/2	8	63			5
2	36				11												
		MANEUVER SCORE	+1/2	0	-1/2	0	0	0	+1/2	0	+1/2	0	2	69			3
3	43							11		3							
		MANEUVER SCORE	+1	+1/2	+1	+1/2	+1/3	+1	+1/2	+1/2	-1	+1/2	5	70			2
4	44			3	1												
		MANEUVER SCORE	+1/2	0	-1	0	0	+1	+1/2	+1/2	+1/2	+1/2	4	68 1/2			4
5	68			1				1	1								
		MANEUVER SCORE	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1	+1/2	3	71			1
6	11		1	1	11	3		1111	1								
		MANEUVER SCORE	-1 1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	+1/2	0	12	53			6
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: \_\_\_\_\_

